

Listing of Claims:

(Claims 13-15, 17-19, 21, 23-25, and 27-32 have been amended)

1-12. (Previously canceled)

13. (Currently Amended) A computer-implemented method for helping a user learn a subject, the subject having a plurality of areas, the method comprising:

~~testing the user on at least one area of the subject after materials on the subject has been presented for the user to learn;~~

~~generating retrieving test results from testing the user on at least one area of the subject after materials on the subject have been presented for the user to learn; and~~

~~accessing from memory at least one relationship rule to define at least a relationship between at least two areas of the subject; and~~

~~analyzing the test results using the a relationship rule to suggest certain activity for the user generate a recommendation,~~

~~wherein the relationship rule defines at least a relationship between at least two areas of the subject,~~

~~wherein the method further comprises selecting an area of the subject for the user to work on, and wherein the user previously has been assessed to have achieved a certain satisfactory level of understanding in the area after the presentation of materials regarding the area to the user,~~

~~wherein one or more additional areas of the subject may be selected for the user to work on after the user has previously been assessed to have achieved a certain satisfactory level of understanding in the area, and~~

~~wherein the area is selected for the user without depending on whether the user has been assessed to have achieved a certain satisfactory level of understanding in the one or more additional areas.~~

14. (Currently Amended) The method as set forth in claim 13, wherein:  
the testing on the user comprises testing the user on a plurality of areas;

wherein

the subject includes a broad area and a narrow area, with the broad area covering the narrow area; and

the ~~recommendation~~ suggestion can be on the broad area or the narrow area.

15. (Currently Amended) The method as set forth in claim 13, wherein based on the ~~recommendation~~ suggestion, materials are presented to the user to allow the user to practice on the subject so as to further enhance the user's understanding in the subject.

16. (Previously Presented) The method as set forth in claim 13, wherein the user is allowed to be involved in an interactive exploration to learn about the subject.

17. (Currently Amended) A computer-implemented method for helping a user learn a subject, the subject having a plurality of areas, the method comprising:

~~testing the user on at least one area of the subject after materials on the subject has been presented for the user to learn;~~

~~generating~~ retrieving test results from testing the user on at least one area of the subject after materials on the subject have been presented for the user to learn; and

~~accessing from memory at least one relationship rule to define at least a relationship between at least two areas of the subject; and~~

analyzing the test results using the a relationship rule to suggest certain activity for the user generate a recommendation,

wherein the relationship rule defines at least a relationship between at least two areas of the subject,

wherein the method further ~~comprising identifying~~ comprises retrieving materials a relationship area for learning, the relationship area relating an a first area and another a second area of the subject, with the user previously being assessed to have achieved a certain level of understanding in the another first area, before retrieving materials in the second area, for the user to learn.

18. (Currently Amended) The method as set forth in claim 17, further comprising ~~selecting an area for the user to work on, wherein the user previously has been assessed to have achieved a certain satisfactory level of understanding in the area after the presentation of materials regarding the area to the user~~ retrieving, for the user to learn, materials in an area relating a third area and a fourth area of the subject, with the user previously being assessed to have achieved a certain level of understanding in both the third and the fourth areas, depending on the time elapsed from the time when the user has been assessed to have achieved a certain level of understanding in the third area.

19. (Currently Amended) A computer-implemented method for helping a user learn a subject, the subject having a plurality of areas, the method comprising:  
~~testing the user on at least one area of the subject after materials on the subject has been presented for the user to learn;~~  
generating retrieving test results from testing the user on at least one area of the subject after materials on the subject have been presented for the user to learn;  
~~accessing from memory at least one relationship rule to define at least a relationship between at least two areas of the subject; and~~  
analyzing the test results using the a relationship rule to suggest certain activity for the user generate a recommendation; and  
determining a reward for the user,  
wherein the reward depends on a preference of the user, and  
wherein the relationship rule defines at least a relationship between at least two areas of the subject.

20. (Previously Presented) The method as set forth in claim 19, further comprising determining to restrict the user from enjoying certain materials not for learning the subject, wherein the materials require a device to fulfill its entertainment purpose.

21. (Currently Amended) A computer-implemented method for helping a user learn a subject, the subject having a plurality of areas, the method comprising:

~~testing the user on at least one area of the subject;~~  
~~generating retrieving test results from testing the user on at least one area of the~~  
~~subject; and~~  
~~accessing from memory at least one relationship rule to define at least a~~  
~~relationship between at least two areas of the subject; and~~  
analyzing the test results using the a relationship rule to suggest certain activity  
for the user generate a recommendation,  
wherein the relationship rule defines at least a relationship between at least two  
areas of the subject, and  
wherein the method further comprises determining to restrict the user from  
enjoying certain materials not for learning the subject, wherein the materials require a  
device to fulfill its entertainment purpose.

22. (Previously Presented) The method as set forth in claim 21, further  
comprising determining a reward for the user.

23. (Currently Amended) A computer readable medium comprising a plurality  
of instructions for helping a user learn a subject, the subject having a plurality of areas,  
the plurality of instructions, when executed by a computer, result in the computer:

~~testing the user on at least one area of the subject after materials on the subject has~~  
~~been presented for the user to learn;~~

~~generating retrieving test results from testing the user on at least one area of the~~  
~~subject after materials on the subject have been presented for the user to learn;~~

~~accessing from memory at least one relationship rule to define at least a~~  
~~relationship between at least two areas of the subject;~~

analyzing the test results using the a relationship rule to suggest certain activity  
for the user generate a recommendation; and

selecting an area of the subject for the user to work on, with the user previously  
being assessed to have achieved a certain satisfactory level of understanding in the area  
after the presentation of materials regarding the area to the user,

wherein the relationship rule defines at least a relationship between at least two areas of the subject,

wherein one or more additional areas of the subject may be selected for the user to work on after the user has previously been assessed to have achieved a certain satisfactory level of understanding in the area, and

wherein the area is selected for the user without depending on whether the user has been assessed to have achieved a certain satisfactory level of understanding in the one or more additional areas.

24. (Currently Amended) The computer readable medium as set forth in claim 23, wherein:

the testing on the user comprises testing the user on a plurality of areas;  
the subject includes a broad area and a narrow area, with the broad area covering the narrow area; and  
the ~~recommendation~~ suggestion can be on the broad area or the narrow area.

25. (Currently Amended) The computer readable medium as set forth in claim 23, wherein based on the ~~recommendation~~ suggestion, materials are presented to the user to allow the user to practice on the subject so as to further enhance the user's understanding in the subject.

26. (Previously Presented) The computer readable medium as set forth in claim 23, wherein the user is allowed to be involved in an interactive exploration to learn about the subject.

27. (Currently Amended) A computer readable medium comprising a plurality of instructions for helping a user learn a subject, the subject having a plurality of areas, the plurality of instructions, when executed by a computer, result in the computer:

~~testing the user on at least one area of the subject after materials on the subject has been presented for the user to learn;~~

~~generating retrieving~~ test results from testing the user on at least one area of the subject after materials on the subject have been presented for the user to learn;

~~accessing from memory at least one relationship rule to define at least a relationship between at least two areas of the subject; and~~

analyzing the test results using the a relationship rule to suggest certain activity for the user generate a recommendation; and

~~identifying retrieving materials a relationship area for learning, the relationship area relating an a first area and another a second area of the subject, with the user previously being assessed to have achieved a certain level of understanding in the another first area, before retrieving materials in the second area, for the user to learn,~~

wherein the relationship rule defines at least a relationship between at least two areas of the subject.

28. (Currently Amended) The computer readable medium as set forth in claim 27, wherein the plurality of instructions, when executed by a computer, further result in the computer further comprising selecting an area for the user to work on, wherein the user previously has been assessed to have achieved a certain satisfactory level of understanding in the area after the presentation of materials regarding the area to the user retrieving, for the user to learn, materials in an area relating a third area and a fourth area of the subject, with the user previously being assessed to have achieved a certain level of understanding in both the third and the fourth areas, depending on the time elapsed from the time when the user has been assessed to have achieved a certain level of understanding in the third area.

29. (Currently Amended) A computer readable medium comprising a plurality of instructions for helping a user learn a subject, the subject having a plurality of areas, the plurality of instructions, when executed by a computer, result in the computer:

~~testing the user on at least one area of the subject after materials on the subject has been presented for the user to learn;~~

generating retrieving test results from testing the user on at least one area of the subject after materials on the subject have been presented for the user to learn;

~~accessing from memory at least one relationship rule to define at least a relationship between at least two areas of the subject;~~  
 analyzing the test results using the a relationship rule to suggest certain activity for the user generate a recommendation; and  
 determining a reward for the user,  
wherein the reward depends on a preference of the user, and  
wherein the relationship rule defines at least a relationship between at least two areas of the subject.

30. (Currently Amended) The computer readable medium as set forth in claim 29, wherein the plurality of instructions, when executed by a computer, further result in the computer further comprising determining to restrict the user from enjoying certain materials not for learning the subject, wherein the materials require a device to fulfill its entertainment purpose.

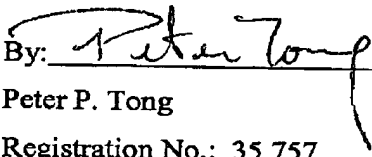
31. (Currently Amended) A computer readable medium comprising a plurality of instructions for helping a user learn a subject, the subject having a plurality of areas, the plurality of instructions, when executed by a computer, result in the computer:  
~~testing the user on at least one area of the subject;~~  
generating retrieving test results from testing the user on at least one area of the subject;  
~~accessing from memory at least one relationship rule to define at least a relationship between at least two areas of the subject;~~  
 analyzing the test results using the a relationship rule to suggest certain activity for the user generate a recommendation; and  
 determining to restrict the user from enjoying certain materials not for learning the subject, wherein the materials require a device to fulfill its entertainment purpose,  
wherein the relationship rule defines at least a relationship between at least two areas of the subject.

32. (Currently Amended) The computer readable medium as set forth in claim 31, wherein the plurality of instructions, when executed by a computer, further result in the computer further comprising determining a reward for the user.

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